### Arts & Communication Interdepartmental

**ACINDP 200  ARTS MANAGEMENT PRACTICUM** ... Participation in one or more areas of arts management including ticket office, house control, printing, publicity and public relations. Repeatable for a maximum of 4 units.

- **#1162 Section 01** [units: 1-2]
  - Start/End Dates: 05/28-08/16
  - Meeting Days: Arranged
  - Meeting Times: Arranged
  - Instructor: Sarah A Altermatt

**ACINDP 492  FIELD STUDY IN ARTS MERCHANDISING** ... Off campus investigation and study with designated arts related companies and individuals. Repeatable to a maximum of six units.

**ACINDP 493  ARTS MANAGEMENT/MERCHANDISING INTERNSHIP** ... In cooperation with a designated arts related company and with previously established guidelines, participation in the management and/or merchandising activities of an arts related operation.

**Media Arts and Game Development**

**MAGD 210  VISUAL DESIGN FOR DIGITAL MEDIA** ... This course introduces students to 2 dimensional design vocabulary with practice through a raster based visual imaging application - Photoshop. This course provides technical proficiency in image making and introduces the relationship of raster design to other media such as Dreamweaver, Flash, InDesign, etc. Visual organization principles/strategies, color theory and management, pixel-based character development and animation concepts will also be addressed.

- **#1716 Section 01** [units: 3]
  - Start/End Dates: 06/17-07/05
  - Meeting Days: MWF
  - Meeting Times: 08:30 AM - 01:50 PM
  - Location: CA2059
  - Instructor: Daniel I Kim

**MAGD 220  DRAWING FOR DIGITAL MEDIA** ... This course is designed to help students develop drawing skills including technical drawing for 2D and 3D animation. The course content will include creation of cartoon drawings, study of realistic drawing, study of environmental drawing for cartoon stories. The major software covered in this class will be Adobe Illustrator.

- **#1717 Section 01** [units: 3]
  - Start/End Dates: 07/08-07/26
  - Meeting Days: MWF
  - Meeting Times: 08:30 AM - 01:50 PM
  - Location: CA2051
  - Instructor: Xiaohong Zhang

**MAGD 271  FLASH DEVELOPMENT** ... Course focuses on design and development of interactive media and games using Flash software. Students create storyboards and design notebooks; then construct modular time-based projects controlled by Actionscript. Flash allows for creation of interactive media incorporating text, animation, audio, and video. Work is assessed for functionality, elegance and usability.

**PREREQ: MAGD 150 AND MAGD 210**

- **#1450 Section 01** [units: 3]
  - Start/End Dates: 07/29-08/16
  - Meeting Days: MTWRF
  - Meeting Times: 10:45 AM - 01:25 PM
  - Location: MG0127
  - Instructor: James Varnum Terkeurst