### ARTS & COMMUNICATION INTERDEPARTMENTAL

**ACINDP 200  ARTS MANAGEMENT PRACTICUM**  
Participation in one or more areas of arts management including ticket office, house control, printing, publicity and public relations. Repeatable for a maximum of 4 units.  

- **#1151  Section 01**  
  - Units: 1-2  
  - Start/End Dates: 05/27-08/15  
  - Meeting Days: Arranged  
  - Meeting Times: Arranged  
  - Location: Arranged  
  - Instructor: Sarah A Altermatt

**ACINDP 492  FIELD STUDY IN ARTS MERCHANDISING**  
Off campus investigation and study with designated arts related companies and individuals. Repeatable to a maximum of six units.  

**PREREQ: JUNIOR/SENIOR STATUS OR CONSENT OF INSTRUCTOR**  

- **#1005  Section 01**  
  - Units: 1-6  
  - Start/End Dates: 05/27-08/15  
  - Meeting Days: Arranged  
  - Meeting Times: Arranged  
  - Location: Arranged  
  - Instructor: Megan R Matthews

**ACINDP 493  ARTS MANAGEMENT/MERCHANDISING INTERNSHIP**  
In cooperation with a designated arts related company and with previously established guidelines, participation in the management and/or merchandising activities of an arts related operation.  

**PREREQ: JUNIOR/SENIOR STATUS OR CONSENT OF INSTRUCTOR**  

- **#1006  Section 01**  
  - Units: 2-6  
  - Start/End Dates: 05/27-08/15  
  - Meeting Days: Arranged  
  - Meeting Times: Arranged  
  - Location: Arranged  
  - Instructor: Megan R Matthews

### MEDIA ARTS AND GAME DEVELOPMENT

**MAGD 150  INTRODUCTION TO MEDIA ARTS AND GAME DEVELOPMENT**  
This interdisciplinary course provides an overview of the multimedia industry. Special attention is given to the study of multimedia applications, approaches, and related industry, policy, ethical and impact issues.  

- **#1322  Section 01**  
  - Units: 3  
  - Start/End Dates: 07/28-08/15  
  - Meeting Days: MTWRF  
  - Meeting Times: 10:45 AM - 1:25 PM  
  - Location: MG0127  
  - Instructor: James Varnum Terkeurst

**MAGD 210  VISUAL DESIGN FOR DIGITAL MEDIA**  
This course introduces students to 2 dimensional design vocabulary with practice through a raster based visual imaging application - Photoshop. This course provides technical proficiency in image making and introduces the relationship of raster design to other media such as Dreamweaver, Flash, InDesign, etc. Visual organization principles/strategies, color theory and management, pixel-based character development and animation concepts will also be addressed.  

- **#1086  Section 01**  
  - Units: 3  
  - Start/End Dates: 06/16-07/03  
  - Meeting Days: MWF  
  - Meeting Times: 08:30 AM - 01:50 PM  
  - Location: CA2059  
  - Instructor: Daniel I Kim

**MAGD 220  DRAWING FOR DIGITAL MEDIA**  
This course is designed to help students develop drawing skills including technical drawing for 2D and 3D animation. The course content will include creation of cartoon drawings, study of realistic drawing, study of environmental drawing for cartoon stories. The major software covered in this class will be Adobe Illustrator.  

**NOTE:** This is a web based course. An additional fee of $50 per credit will be assessed for web based courses.  

- **#1087  Section 01**  
  - Units: 3  
  - Start/End Dates: 07/07-07/25  
  - Meeting Days: Arranged  
  - Meeting Times: Arranged  
  - Location: WEB BASED  
  - Instructor: Xiaohong Zhang