



MEDIA ARTS & GAME DEVELOPMENT — MEDIA ARTS MINOR (24 CREDITS)

(Students must have 2.0 GPA within the minor upon completion for graduation clearance)

REQUIRED CORE COURSES. 15 CREDITS

Course No.	Course Name	Prerequisites
_____ MAGD 150	Introduction to Media Arts & Game Development	None
_____ MAGD 210	Visual Design for Digital Media	None
_____ MAGD 220	Drawing for Digital Media	None
_____ MAGD 270	Web Development	MAGD 150 and 210

CORELECTIVE COURSE, 3 CREDITS. CHOOSE 1 COURSES FROM THE FOLLOWING LIST

_____ MAGD 271	Interactive Communication	MAGD 150
_____ MAGD 272	Game Development	MAGD 150

ELECTIVE COURSES. 9 CREDITS. CHOOSE 3 COURSE FROM OF THE FOLLOWING LIST

_____ ARTSTUDIO 376	Visual Design for the Web	MAGD 210, 220, and 270
_____ ARTSTUDIO 377	HD/DV Design Fundamentals	ARTSTUDIO 102 and 287 or MAGD 210 and 220
_____ ARTSTUDIO 379	Interactive Multimedia Design	ARTSTUDIO 102 and 287 or MAGD 210 and 220
_____ ARTSTUDIO 380	3D Modeling, Imaging, Animation I	ARTSTUDIO 102 and 287 or MAGD 210 and 220 or consent of instructor
_____ ARTSTUDIO 388	Motion Graphic Animation Studio I	ARTSTUDIO 102 and 287 or MAGD 210 and 220 or consent of instructor
_____ ARTSTUDIO 476	Advanced Web Design Studio	ARTSTUDIO 376
_____ ARTSTUDIO 477	Advanced HD/DV Motion Capture Studio	ARTSTUDIO 377
_____ ARTSTUDIO 480	3D Modeling-Animation II	ARTSTUDIO 380
_____ ARTSTUDIO 488	Motion Graphic Animation Studio II	ARTSTUDIO 388

(*ARTSTUDIO 480 is repeatable for up to 6 credits in the minor)