

Media Arts & Game Development Communication/Gaming Emphasis Minor – (24 Credits)

Required Multimedia Courses (15 credits)

MAGD	150	Introduction to Multimedia	_____
MAGD	210	Visual Design for Digital Media	_____
MAGD	220	Drawing for Digital Media	_____
MAGD	270	Web Development (<i>Prereq: MAGD 210</i>)	_____
MAGD	271	Flash Development(<i>Prereq: MAGD 220</i>)	_____

Select 3 of the following courses (9 credits)

COMM	238	Fundamentals of Video Production	_____
COMM	239	Fundamentals of Audio Production	_____
COMM/JOURNLSM	285	Social Media Optimization	_____
COMM	294	Web Video & the Game Industry	_____
COMM	346	Sound and Image: An Exploration of Sound for/with Visual Media	_____
COMM/JOURNLSM	351	Game Development: Theory and Practice	_____

- All courses are three credits unless otherwise indicated.
- Courses cannot count towards both the major and the minor.
- GS – General Social Science
- GS/DV – General Social Science & Diversity
- GH – General Humanities