

**ADVISING CHECK SHEET**  
**UNIVERSITY OF WISCONSIN-WHITEWATER**

**BACHELOR OF ARTS — MAJOR IN MEDIA ARTS AND GAME DEVELOPMENT– TECHNOLOGY EMPHASIS**

NAME \_\_\_\_\_ ID \_\_\_\_\_ ENTRY DATE \_\_\_\_\_

**I. GENERAL EDUCATION REQUIREMENTS (44 cr.)**

**1. COMMUNICATION/CALCULATION SKILLS (12 credits)**

- ENGLISH 101 or waiver\* \_\_\_\_\_/\_\_\_\_\_
  - ENGLISH 102 or waiver\* \_\_\_\_\_/\_\_\_\_\_
  - COMM 110 or waiver\* \_\_\_\_\_/\_\_\_\_\_
  - MATH 140 or MATH 141 or waiver\* \_\_\_\_\_/\_\_\_\_\_
- \*if waiver, credits must be made up as electives

**2. QUANTITATIVE & TECHNICAL REASONING (7-11 cr.)**

- 7-11 credits of Science, Math, and Computer Science courses designated GL or GM from at least 2 different disciplines (Astronomy, Physics, Chemistry, Biology, Geology, Physical Geography, Math, Computer Science), to include at least one 4-5 credit lab science designated GL.
- Lab Science (GL) \_\_\_\_\_/\_\_\_\_\_
- \_\_\_\_\_/\_\_\_\_\_
- \_\_\_\_\_/\_\_\_\_\_

**3. CULTURAL HERITAGES (6 credits)**

- GENED 110 – World of Arts \_\_\_\_\_/\_\_\_\_\_
- GENED 390 – World of Ideas \_\_\_\_\_/\_\_\_\_\_

**4. COMMUNITIES (6 credits)**

- GENED 130 – Individual and Society \_\_\_\_\_/\_\_\_\_\_
  - GENED 120 – Historical Perspectives\* \_\_\_\_\_/\_\_\_\_\_
  - or GENED 140 – Global Perspectives\* \_\_\_\_\_/\_\_\_\_\_
- \*if both are taken, count GENED 120 as GH elective in 6 below

**5. PERSONAL HEALTH AND FITNESS (1-2 credits)**

- PEGNRL 192 – Personal Health and Fitness \_\_\_\_\_/\_\_\_\_\_
- HPRC courses designated GP \_\_\_\_\_/\_\_\_\_\_

**6. ELECTIVES (7-12 credits to bring total to 44 credits)**

- These electives must include 2 credits GA outside major department (i.e.Music,Theatre/Dance) and 6 credits of GH. (This is in addition to GENED 110, GENED 120 or GENED 140 and GENED 390.) No more than 1 course from any one discipline may be counted in area.
- GA outside major \_\_\_\_\_/\_\_\_\_\_
- GH \_\_\_\_\_/\_\_\_\_\_
- GH \_\_\_\_\_/\_\_\_\_\_
- \_\_\_\_\_/\_\_\_\_\_

**II. DEVELOPMENTAL STUDIES**

Developmental courses if needed – credits do not count towards degree

\_\_\_\_\_/\_\_\_\_\_

**III. DIVERSITY REQUIREMENT (3 credits)**

Select one course identified as diversity in the timetable. Most courses also count in general education. (This requirement does not apply to students whose first term of enrollment at UW-System campus was prior to Fall 1989.)

\_\_\_\_\_/\_\_\_\_\_

**English Competency Requirement**-Either by arrangement in research credits or ENGLISH 274, 332, 370, or 372, PHILOSOPHY 271, or approved substitute (COMM 351 or 440).

\_\_\_\_\_/\_\_\_\_\_

**\*\*Indicates course has prerequisite(s)**

**IV. CORE COURSES (15 credits)**

- |            |                              | SEMESTER/YR |
|------------|------------------------------|-------------|
| MAGD 150   | Intro to Media Arts          | _____/_____ |
| MAGD 210   | Visual Design for Dig. Media | _____/_____ |
| MAGD 220   | Drawing for Digital Media    | _____/_____ |
| **MAGD 270 | Web Development              | _____/_____ |
| **MAGD 271 | Flash Development            | _____/_____ |

**TECHNOLOGY EMPHASIS – TIER 1 (9 credits)**

- Select **three** of the following:
- |             |                     |             |
|-------------|---------------------|-------------|
| COMPSCI 174 | Introduction to C++ | _____/_____ |
| COMPSCI 222 | Intermediate C++    | _____/_____ |
| COMPSCI 223 | Advanced C++        | _____/_____ |

**TECHNOLOGY EMPHASIS – TIER 2 (6 credits)**

- Select **two** of the following:
- |               |                         |             |
|---------------|-------------------------|-------------|
| **COMPSCI 332 | Artificial Intelligence | _____/_____ |
| **COMPSCI 492 | Internship              | _____/_____ |
| **COMPSCI 498 | Independent Study       | _____/_____ |

**CROSSOVER ELECTIVES (6 credits)**

- Select **two** of the following:
- |                |                               |             |
|----------------|-------------------------------|-------------|
| ARTSTDIO 213   | Intro to Digital Photography  | _____/_____ |
| **ARTSTDIO 313 | Digital Photo/Digital Imaging | _____/_____ |
| **ARTSTDIO 376 | Visual Design for the Web     | _____/_____ |
| **ARTSTDIO 377 | HD/DV Fundamentals            | _____/_____ |
| **ARTSTDIO 380 | 3D Modeling-Animation         | _____/_____ |
| **ARTSTDIO 388 | Motion Graphic Anim Studio I  | _____/_____ |
- 400-level courses in the above may also be used
- |                |                                   |             |
|----------------|-----------------------------------|-------------|
| ARTSTDIO _____ |                                   | _____/_____ |
| COMM 238       | Fund. Of Audio Production         | _____/_____ |
| **COMM 239     | Fund. Of Video Production         | _____/_____ |
| COMM 294       | Web Video and Game Practicum      | _____/_____ |
| COMM 346       | Sound and Image                   | _____/_____ |
| COMM 351       | Game Development                  | _____/_____ |
| COMM 285       | Social Media Optimization         | _____/_____ |
| MUSC 452       | Electronic Music and Sound Design | _____/_____ |
- Students may use advanced Audio or Video (COMM 259/339, 258/338) with permission.
- |          |                                   |             |
|----------|-----------------------------------|-------------|
| MAGD 272 | Game Dev. - used with permission. | _____/_____ |
|----------|-----------------------------------|-------------|

**TEAM-BASED COURSES (6 credits)**

- |            |                            |             |
|------------|----------------------------|-------------|
| **MAGD 487 | Adv. MAGD Team Projects I  | _____/_____ |
| **MAGD 488 | Adv. MAGD Team Projects II | _____/_____ |

**TOTAL FOR MAJOR: (42 CREDIT MINIMUM)**

**MINOR AREA (Min. 21 credits)** \_\_\_\_\_  
 (See individual department listings for requirements)

- |       |             |
|-------|-------------|
| _____ | _____/_____ |
| _____ | _____/_____ |
| _____ | _____/_____ |
| _____ | _____/_____ |
| _____ | _____/_____ |
| _____ | _____/_____ |

**TOTAL FOR MINOR: (21 CREDIT MINIMUM)**

<b>University General Education:</b>	<b>44 cr.</b>
<b>Major:</b>	<b>42 cr.</b>
<b>Minor:</b>	<b>21-24 cr.</b>
<b>English Composition:</b>	<b>0-3 cr.</b>
<b>Electives:</b>	<b>6-13 cr.</b>
<b>Graduation:</b>	<b>120 cr.</b>