

ADVISING CHECK SHEET

UNIVERSITY OF WISCONSIN-WHITEWATER

BACHELOR OF SCIENCE — MAJOR IN MEDIA ARTS AND GAME DEVELOPMENT- COMM/GAMING EMPHASIS

NAME _____ ID _____ ENTRY DATE _____

I. GENERAL EDUCATION REQUIREMENTS (44 cr.)**1. COMMUNICATION/CALCULATION SKILLS (12 credits)**

ENGLISH 101 or waiver* _____/_____
 ENGLISH 102 or waiver* _____/_____
 COMM 110 or waiver* _____/_____
 MATH 140 or MATH 141 or waiver* _____/_____
 *if waiver, credits must be made up as electives

2. QUANTITATIVE & TECHNICAL REASONING (12-14 cr.)

Science, Math, and Computer Science courses designated GL or GM from at least 2 different disciplines (Astronomy, Physics, Chemistry, Biology, Geology, Physical Geography, Math, Computer Science), to include at least one 4-5 credit lab science designated GL.

Lab Science (GL) _____/_____
 Natural Science/Math (GS/GM) _____/_____
 Natural Science/Math (GS/GM) _____/_____
 Elective _____/_____

3. CULTURAL HERITAGES (6 credits)

GENED 110 – World of Arts _____/_____
 GENED 390 – World of Ideas _____/_____

4. COMMUNITIES (6 credits)

GENED 130 – Individual and Society _____/_____
 GENED 120 – Historical Perspectives* _____/_____
 or GENED 140 – Global Perspectives* _____/_____
 *if both are taken, count GENED 120 as GH elective in 6 below

5. PERSONAL HEALTH AND FITNESS (1-2 credits)

PEGNRL 192 – Personal Health and Fitness _____/_____
 HPRC courses designated GP _____/_____

6. ELECTIVES (7-12 credits to bring total to 44 credits)

These electives must include 2 credits GA outside major department (i.e. Music, Theatre/Dance) and 6 credits of GH. (This is in addition to GENED 110, GENED 120 or GENED 140 and GENED 390.) No more than 1 course from any one discipline may be counted in area.

GA outside major _____/_____
 GH _____/_____
 GH _____/_____
 _____/_____

II. DEVELOPMENTAL STUDIES

Developmental courses if needed – credits do not count towards degree

_____/_____

III. DIVERSITY REQUIREMENT (3 credits)

Select one course identified as diversity in the timetable. Most courses also count in general education. (This requirement does not apply to students whose first term of enrollment at UW-System campus was prior to Fall 1989.)

_____/_____

English Competency Requirement-Either by arrangement in research credits or ENGLISH 274, 332, 370, or 372, PHILOSOPHY 271, or approved substitute (COMM 351 or 440).

_____/_____

****Indicates course has prerequisite(s)**

IV. CORE COURSES (15 credits)

SEMESTER/YR

MAGD 150	Intro to Media Arts	_____/_____
MAGD 210	Visual Design for Dig. Media	_____/_____
MAGD 220	Drawing for Digital Media	_____/_____
**MAGD 270	Web Development	_____/_____
**MAGD 271	Flash Development	_____/_____

COMM/GAMING EMPHASIS – TIER 1 (9 credits)

Select **three** of the following:

COMM 238	Fund. Of Video Production	_____/_____
COMM 239	Fund. Of Audio Production	_____/_____
COMM 285	Social Media Optimization	_____/_____
**COMM 294	Web Video and Game Practicum	_____/_____
MUSC/COMM 346	Sound and Image	_____/_____
**MUSC 452	Electronic Music And Sound Design	_____/_____

COMM/GAMING EMPHASIS – TIER 2 (6 credits)

Select **two** of the following:

COMM 351	Game Development	_____/_____
COMM 440	New Communication Technologies	_____/_____
**COMM 493E	Practicum	_____/_____
COMM 498	Independent Study	_____/_____
Students may use advanced Audio or Video (COMM 259/339, 258/338) with permission.		_____/_____
MAGD 272	Game Dev - used with permission.	_____/_____

CROSSOVER ELECTIVES (6 credits)

Select **two** of the following:

ARTSTDIO 213	Intro to Digital Photography	_____/_____
**ARTSTDIO 313	Digital Photo/Digital Imaging	_____/_____
**ARTSTDIO 376	Visual Design for the Web	_____/_____
**ARTSTDIO 377	HD/DV Fundamentals	_____/_____
**ARTSTDIO 380	3D Modeling-Animation	_____/_____
**ARTSTDIO 388	Motion Graphic Anim Studio I	_____/_____
400-level courses in the above may also be used		_____/_____
ARTSTDIO _____		_____/_____
**COMPSCI 174	Introduction to C++	_____/_____
**COMPSCI 222	Intermediate C++	_____/_____
**COMPSCI 223	Advanced C++	_____/_____

TEAM-BASED COURSES (6 credits)

**MAGD 487	Adv. MAGD Team Projects I	_____/_____
**MAGD 488	Adv. MAGD Team Projects II	_____/_____

TOTAL FOR MAJOR: (42 CREDIT MINIMUM)**MINOR AREA (Min. 21 credits)** _____

(See individual department listings for requirements)

_____	_____/_____
_____	_____/_____
_____	_____/_____
_____	_____/_____
_____	_____/_____
_____	_____/_____
_____	_____/_____

TOTAL FOR MINOR: (21 CREDIT MINIMUM)

University General Education:	44 cr.
Major:	42 cr.
Minor:	21-24 cr.
English Composition:	0-3 cr.
Electives:	6-13 cr.
Graduation:	120 cr.